Lone Tree Creek Race Park

General Rules

- Helmet must be worn at all times when riding on Lone Tree Creek Race Park property.
- The rider must wear the appropriate protective apparel, helmets, boots, gloves, long sleeved shirts, and eye protection (goggles). Chest protector is highly recommended.
- Participants are required to keep all areas clean and free of trash. (Trash cans are provided, please use them)
- No Pit riding.
- No bicycles to be ridden in the pit area.
- All pets must be on a leash at all times.
- Parents must supervise children at all times.
- All riders are required to have their own medical insurance.
- All riders must maintain a safe and functional machine, smooth throttle, good working brakes, etc.
- Rain outs are 100% pay back before practice, 0% thereafter.
- No glass bottles on property.
- No alcohol in pits until after the races are complete.
- No kids or unauthorized people on the flag stand or score tower.

** IF ANY OF THE ABOVE OR BELOW RULES ARE NOT FOLLOWED, YOU MAY BE SUBJECTED TO ONE OR ALL OF THE FOLLOWING: a) Starting in the back of the heat, bo Start in the back of the main, c) loss of money, d) loss of trophies, e) loss of points for the night, f) ejection for the night, g) ejection for the rest of the season.

Race Rules

- Two heat races with 8 or more riders. (Quads only)
- 3 or more riders to make a class.
- Heat race winner is designated the pole position.
- Fill in spot left or right of pole winner until row is full, same for back row.
- Two-minute rule applies if a rider has a minor problem at start line or restart.
- If late to the starting line, you receive last pick.
- Scratching: 100% payback before heat race is run, 0% thereafter.
- Total restart if two riders don't make it past the first and second corner. Those riders will start in the back row from original position. If someone occupies that spot, they must move another row back. (No one may move up into that position, it must stay open.
- If the race is red flagged after one lap, it will be a single file, nose to tail restart. No angled machines. The order will be taken from the previous lap scored. Person or persons causing the restart will be in the back.
- If a rider jumps the start, the rider will be moved directly behind their original spot one row back. If that position is occupied the rider will move one row further back. If a rider jumps again, they will move one row further back. A third time the rider may be disqualified. That vacancy on the line cannot be taken.
- If a rider leaves the track, the rider must enter the track in the same area with no advancement.
- A lapped rider must move to the inside of the track, allowing the race leader to clear and not interfere with the race leaders.
- Previous "A" Class point winners are encouraged to move up to the Pro Class. Any rider who has won 50% or more of the previous year's races is required to move up to the Pro Class unless under 16 years old.
- Flags: GREEN means go. RED means stop and move to the inside of the track. GREEN W/WHITE STRIPE means it's the ½ way point. WHITE means one lap to go. BLACK means disqualified-move off the track ASAP. CHECKERED means the race is over, move off the track.

- If a rider or riders are involved in an accident and the red light comes on, stop and move to the inside so the emergency personnel can do their job.
- Riders must check the lineup sheet at the score tower so you know where to line up.
- All protests must be made within 30 minutes after the race being protested.
- Riders must run 75% of the year to be eligible for yearend awards.
- Lone Tree Creek Race Park does not supply any medical insurance; all riders must carry their own property, medical and any other insurance that the rider deems fit.

Equipment Rules

- No liquid or fluids of any sort allowed in the tires. Top three may be subject of inspection. If found, points will be forfeited along with payoffs and trophies.
- Flat track tires only, no knobby or trial tire for any class above 85, including Oval and TT, bikes and quads.
- No front brakes on all bikes 85 Oval class and above.
- All quads are required to have working tether shut off switches. NO EXCEPTIONS.
- All quads must have nerf bars.
- Quad Knobby Class no sway bar or must be disconnected.
- All motorcycles are required to have a working shut off switch.
- No headlights or taillights on bikes or quads.
- Number plates must be on the front and rear of every quad.
- All number plates MUST BE READABLE: i.e. black numbers on white plates or white numbers on black plates.
- A rider will NOT be scored if a number plate is unreadable.
- If the machine you start the heat with is unable to start the main event, you may switch machines but will start on the penalty line. You must notify the scorekeepers. The machine that starts a race is the same machine that finishes the race or you will be classified as DNF (did not finish).
- Good Sportsmanship is encouraged! Remember this is supposed to be FUN!

********ALL DECISIONS MADE BY TRACK PERSONNEL ARE FINAL******

Point System

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1<sup>st</sup> place = 25 pts.

2<sup>nd</sup> place = 22 pts.

3<sup>rd</sup> place = 20 pts.

4<sup>th</sup> place = 18 pts.

5<sup>th</sup> place = 16 pts.

6<sup>th</sup> place = 15 pts.

7<sup>th</sup> place = 14 pts.

8<sup>th</sup> place = 13 pts.

9<sup>th</sup> place = 12 pts.

10<sup>th</sup> place = 11 pts., and below 1 less point
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